Event 01 Police Sciences Session 38 Mobile Digital Computer (MDC) LD36 Informational Systems

Date Revised: 5-19-2019

Course Goal: To teach recruit officers how to use the Mobile Data Computer (MDC)

Learning Objectives:

- Demonstrate understanding of the MDC function in the field
- Identify applications of the MDC
- Recognize applications functions in the regular course of the day

Session Time:

Resources:

Computer Classroom

Whiteboard / flipchart

Dry erase makers

Session Summary: This Session will begin with a brief introduction to the MDC and its importance. The instructors will then facilitate a discussion of practical functions the MDC can serve in the field. Students will participate in a learning activity in which the students identify the correct course of action to take through scenarios. Each student will then answer questions and class, collectively, will review the answers.

- I. The Mobile Data Computer (MDC) functions and Application
 - A. Introduction and importance of the MDC
 - 1. MDC is a mobile laptop computer
 - 2. Wireless communications
 - 3. Essential public safety communication
 - a. Increase officer safety and productivity
 - b. Improves the overall agency effectiveness
 - c. Provides officers with access to information system
 - 1) Receive and initiate calls for service
 - 2) Check the status of calls for service
 - 3) Access to query systems such as DMV, NCIC
 - 4) Obtain call location and history
 - 5) Access department Intranet

- 6) Maintain contact with supervisors
- 7) Reduce the reliance on voice communication

II. Practical Patrol functions

- A. Turn on the computer
 - 1. Open laptop
 - 2. Push the "On button upper right corner
 - 3. Click on Premier MDC icon
 - 4. Accept the CJIS security window

B. Log On

Type in the following data from the Training accounts

- 1. Driver- the driver serial number
- 2. Password- a unique password
- 3. Area the number of your division
- 4. Unit the officers assigned unit
- 5. Vehicle shop number
- 6. Radio1- driver's radio number
- 7. Passenger 2 –partner's serial number (if applicable)
- 8. Radio 2 partner's radio (if applicable)

C. Status Change

- 1. Click Status Change on the upper function bar (F5)
- 2. Open the drop-down list on Status code
- 3. Select **SW** start of watch. Fill in the data
 - a. Odometer (cannot begin with 0)
 - b. Location Your assigned division
 - c. Unit capabilities check of the equipment that you have on your person
 - d. Officers Notes optional to write data
 - e. Click Send

D. Check for Calls

- 1. Check CAD reports
 - a. Click CAD reports (F10) Note how the function buttons change
 - b. Click on INC summary (F5)
 - c. Type the desired area to search
 - d. Select pending from the Incident Status list
 - e. Select send
- 2. Check Dispatch reports
 - a. Click Home F1 to change the Functions buttons

- b. Click dispatch F9 for any dispatch calls
- 3. Conduct a Code 6 call
 - a. Select F9 on the upper function button
 - b. Select Code 6
 - c. Fill in the data
 - 1) Location
 - 2) Location name (optional)
 - 3) Person reporting (optional)
 - 4) Comments (optional)
 - 5) Click Send.

E. Multiple calls

- 1. Click on **Dispatch** (F9) for list of call
- 2. Select your desire call
- 3. Click on **Make Call Current** button (located in the lower right corner)
- 4. Click on **Enroute** (F3)
- 5. Click on **At Scene** (F4)

F. Traffic Stop

- 1. Click on **T-stop** (F7) for a traffic stop
- 2. Type the License plate "SAM123"
 - a. The plate will return with DMV, SVS, CWS and vehicle registration
- 3. Location required to have an address or cross street
- 4. Description (optional)
- 5. Comment (optional)
- 6. Click Send

G. View queries

- 1. Click **Queries** (F8) to run the following:
 - a. Person- minimum requirement needed: name, date of birth and sex
 - b. Property- minimum requirement needed: serial number
 - c. Firearm- minimum requirement needed: serial number
 - d. Vehicle- minimum requirement needed: plate
 - e. Probation need COD number
- 2. Click **F1** for returns from SVS, NCIC, MPS, AFS, CWS and DMV
 - a. If a vehicle is stolen (C37) other units will also be notified

H. Status change popular option

1. Transport subjects-

- a. When transporting anyone in a vehicle the destination location is not required but highly recommended
- 2. Out to the station-Note: A unit can still receive radio calls while status is "out to the station".
- 3. Community engagement- Note if incident is a community engagement event.

I. Dispo Calls

- 1. From the CAD main window click on **Dispo**
- 2. Select from the drop-down list of the dispositions that best describes the actions taken
- 3. Check off the boxes that applies
 - a. Supervisor present
 - b. Digital in car video
 - c. Body worn video
- 4. Comments are optional
- 5. Click on list for Recaps.
 - a. When dispo any community engagement event the number of minutes is required in the comment section.
- 6. Click Send The radio call will be removed from your stack and your status will be Clear

J. View Unit History

- 1. Click **Unit History** (F2) to view unit history. (If you do not see Unit history, click F8 Dispatch to change the function buttons.)
- 2. Type last four numbers of incident number of your desired incident.
- 3. This will also show 3 years of any historical radio calls at an address or vehicle.

K. Search for incidents

- 1. Click **CAD** (F10) reports
- 2. Select Area from list
- 3. Select All, Pending or Staked to view all reports

L. Messaging

- 1. Click on **Messaging** (F11)
- 2. Select New to create a new message
- 3. Click send to button to find employee(s)
 - a. Messages are sent to employees; not the unit.
- 4. Type message
- 5. Attachments can be attached
- 6. Click Send

M. Mapping

- 1. Click **Mapping** (F2) to open mapping window
 - a. Mapping functions
 - 1) Layer icon
 - a) Basic cars
 - b) Gangs
 - c) Divisions
 - 2) Return to PMCD
 - 3) MUD multi unit display

N. Logoff

- 1. Select Status change (F5)
- 2. Choose End of Watch from status code list
- 3. Type the ending mileage
- 4. Officers notes optional
- 5. Click send. Status changed to EOW
- 6. Click F1 to display LOGOFF
- 7. Click Yes to log off system