

Event 2 – Force Options – ARCON
Session 31 – Impact Weapons Scenarios
LD 33 – Arrest and Control

Date Revised: 11/06/19

Event Goal: To teach recruit officers when and how to use reasonable force.

Session Goal: To teach recruit officers how to use impact weapons to control a combative suspect.

Learning Objectives: Students will control a combative suspect using impact weapons during a role-play scenario.

Session Time: 2 hours

Resources:	
<ul style="list-style-type: none"> • First aid kit/AED • Thick pads/kicking pads (1 per pair of students) • Foam training batons (1 per pair of students) 	
Session Summary: The class will begin with a brief facilitated discussion about the policy and guidelines for the use of impact weapons. Then the students will practice drawing and striking techniques with both batons. Finally, they will participate in a learning activity where they will use their impact weapons in the context of a use of force scenario.	
Outline	Instructor Notes
There is no new content in this module.	<p>➤ Warm up and stretch</p> <p>Review (30 minutes):</p> <ul style="list-style-type: none"> • Long extended position • Power chop • Power draw/power stroke • Striking draw • Expanded strike <p>Run learning activity (1.5 hours) – <u>Impact Weapons Scenario</u></p>

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Learning Activity – Impact Weapons Scenario

Purpose: This learning activity gives students the opportunity to practice impact weapon techniques they have learned within the context of a real use of force scenario. This drill will help the students to develop their reflexes in responding to common suspect behaviors, enhance their fluidity in using techniques in combination with one another, and reinforce the key points of previously learned techniques.

Description: The primary instructor will begin by briefing the students on what to expect during the drill and will explain the format and drill orders. The students will work in pairs with one student playing the role of suspect, and the other playing the role of the officer. The student playing the role of the suspect will have a kicking pad, and the officer will have a training baton. The officers will simulate that they are responding to a radio call (the instructor will give the students a different call for each repetition). The students will demonstrate appropriate radio broadcasts for enroute and at-scene prior to contacting the suspect. The student will conduct a pedestrian stop on the suspect. At some point during the role-play the suspect will display combative behavior. The officer will request backup and use their baton to strike the suspect when reasonable to do so. They will ensure that they only hit the kicking pad that the suspect is holding. Once the suspect is controlled the officer will handcuff the suspect on the ground. They will then demonstrate the appropriate broadcast to request an RA for the suspect. After each repetition the instructor will review use of force policy and law, which will minimally include the justification for using force in that scenario. They will also answer any questions regarding the scenario. Each officer will do at least three repetitions, and then the students will switch roles and repeat the exercise.

When all students have completed the exercise, the primary instructor should lead a facilitated debrief of the activity that reinforces the key learning points.

Resources needed:

- Mat room
- First aid kit/AED
- Training batons (1 per pair of students)
- Kicking pads (1 per pair of students)

Key learning points:

- Remember the correct radio broadcasts
- Use sound tactics when approaching any suspect
- Utilize an appropriate 6-8ft distance for any pedestrian stop
- Request backup if appropriate
- Use only reasonable force and always be prepared to justify your use of force

Time required: 1.5 hours