

**Event 3- Pedestrian Stop**  
*Session 22- Ped Stop Tactics*  
LD21- Patrol Techniques

**Date Revised:** 11/08/19

**Course Goal:** To teach recruit officers how to safely conduct a pedestrian stop on one or more pedestrian suspects or subjects.

**Session Goal:** To teach recruits the roles responsibilities of the contact and cover officers and the tactical considerations when conducting a pedestrian stop.

**Learning Objectives:**

- Distinguish between the roles and responsibilities of contact and cover officers. **[21.I.D]**
- Demonstrate safe and effective tactics for approaching and detaining a pedestrian subject. **[21.II.E]**
- Be able to safely conduct pedestrian stops on one or more pedestrian suspects or subjects while acting as either a contact or cover officer.

**Session Time:** 2 hour

**Resources:**

- Department Video 'Contact and Cover'
- Orange handgun for each recruit
- One police vehicle
- One inert handgun
- Blank gun
- Blank rounds
- Eye protection and hearing protection for ambusher

**Session Summary:** The instructor will start with a facilitated discussion regarding the roles and responsibilities of the contact and cover officer. Instructors will demonstrate a safe and tactical approach of a pedestrian. Afterwards, the students will demonstrate a safe pedestrian stop. The students will explain the roles and responsibilities of the contact and cover officer.

<b>Outline</b>	<b>Instructor Notes</b>
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<p>A. Refer to Learning Activities</p> <ol style="list-style-type: none"><li>1. Learning Activity 2- Practical Application Role Play- 415 Man at the Gas Station</li><li>2. Learning Activity 3- Practical Application Role Play- 7-11 Narcotics Suspect</li><li>3. Learning Activity 4- Practical Application Role Play- Vandalism Suspect</li><li>4. Learning Activity 5- Practical Application Role Play- 390 Man at the Gas Station</li></ol>	<p><b><i>Session 22-Run learning activities 2-5 (2 hours)</i></b></p> <p><b><i>Learning Activity 2-</i></b>The students will demonstrate and apply the pedestrian stop. Each scenario will take approximately 15-20 minutes</p> <p><b><i>Learning Activity 3-</i></b> The students will demonstrate and apply the pedestrian stop. Each scenario will take approximately 15-20 minutes</p> <p><b><i>Learning Activity 4-</i></b> The students will demonstrate and apply the pedestrian stop. Each scenario will take approximately 15-20 minutes</p> <p><b><i>Learning Activities 5</i></b> The students will demonstrate and apply the pedestrian stop. Each scenario will take approximately 15-20 minutes <b>(Instructors will review drawing/exhibiting policy as well as UODF/UOF Policy)</b></p>
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**Learning Activity 2- Practical Application Role Play- 415 Man at the Gas Station [21.II.E]**

**Purpose:** To provide the students with the opportunity to apply the pedestrian stop in practical application numerous times before being tested. Students will have the opportunity to act as both contact and cover officer during the scenarios.

**Description:** Students receive a radio call, "415 man loitering at the gas station, refusing to leave. An instructor posing as the suspect will stand outside the gas station in sit sim village pacing back and forth looking in the windows. The students will drive a black and white police vehicle to the suspect's location and conduct a pedestrian stop as taught during the lecture and demonstration.

The students shall broadcast their code 6 location and park at a safe and effective distance. The students shall use the concept of contact and cover and place the suspect at a position of disadvantage. The students will approach and complete a thorough search of the suspect. The students will complete a thorough investigation including completion of a field interview card and want/warrant check.

If the pedestrian stop does not result in an arrest the students should follow the public contact procedure.

Suspect behaviors:

- Nervous/Anxious
- Cooperative

**Resources needed:**

- Black and white police vehicle
- Inert handgun for each recruit
- Radio for each officer

**Key learning points:**

- Emphasize contact and cover
- Vehicle placement
- Position of disadvantage
- Proper search techniques

**Time required:** 15-20 min for each scenario

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**Learning Activity 3- Practical Application Role Play- 7-11 Narcotics Suspect**

**Purpose:** To provide the students with the opportunity to apply the pedestrian stop in practical application numerous times before being tested. Students will have the opportunity to act as both contact and cover officer during the scenarios.

**Description:** Students will receive a radio call, "Possible narcotics suspect standing in front of the 7-11." An instructor posing as the suspect will stand outside of the 7-11 in sit sim village. The instructor will have his/her hands in their pockets and pacing back and forth. Students will drive a black and white police vehicle to the suspect(s) location and conduct a proper pedestrian stop as taught during the lecture and demonstration.

The students shall broadcast their code 6 location and park at a safe and effective distance. The students shall use the concept of contact and cover and place the suspect at a position of disadvantage. The students will have the suspect turn away from the officers before removing the hands out of the pockets. The students will approach and complete a thorough search of the suspect. The students will complete a thorough investigation including completion of a field interview card and want/warrant check. The want/warrant check should return as a "Code-6 Charles" suspect. The students should place the suspect under arrest and broadcast the necessary information. The students will complete a thorough investigation.

Suspect behaviors:

- Nervous
- Cooperative

**Resources needed:**

- Black and white police vehicle
- Inert handgun for entire class
- Radio for participating recruits

**Key learning points:**

- Emphasize contact and cover
- Vehicle placement
- Position of disadvantage
- Proper search techniques

**Time required:** 15-20 min for each scenario

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**Learning Activity 4- Practical Application Role Play- Vandalism Suspect**

**Purpose:** To provide the students with the opportunity to apply the pedestrian stop in practical application numerous times before being tested. Students will have the opportunity to act as both contact and cover officer during the scenarios.

**Description:** The students will receive a radio call, "Vandalism suspect there now. Suspects are two males (instructors) possibly spray painting the walls at the warehouse." Two suspects will stand to the side of the warehouse in sit sim village. Both suspects will be facing the warehouse with their hands in their pockets.

The students shall broadcast their code 6 location and park at a safe and effective distance. The students shall use the concept of contact and cover and place the suspects at a position of disadvantage. The students will have the suspects turn away from the officers before removing the hands out of the pockets. The students will approach and complete a thorough search of the suspects utilizing contact and cover. The students will complete a thorough investigation including completion of a field interview cards and want/warrant checks.

If the pedestrian stop does not result in an arrest the students should follow the public contact procedure.

Suspect behaviors:

- Cooperative

**Resources needed:**

- Black and white police vehicle
- Inert handgun for entire class
- Radio for participating recruits

**Key learning points:**

- Emphasize contact and cover
- Vehicle placement
- Position of disadvantage
- Proper search techniques
- Controlling multiple suspects

**Time required:** 15-20 min for each scenario

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**Learning Activity 5- Practical Application Role Play- 390 Man at the Gas Station**

**Purpose:** To provide the students with the opportunity to apply the pedestrian stop in practical application numerous times before being tested. Students will have the opportunity to act as both contact and cover officer during the scenarios.

**Description:** The students will receive a radio call. "390 man at the Gas Station begging for money." The instructor (suspect) will be standing in front of the gas station in sit sim village appearing to be begging for money.

The students shall broadcast their code 6 location and park at a safe and effective distance. The students shall use the concept of contact and cover and place the suspect at a position of disadvantage. The students will approach and complete a thorough search of the suspect utilizing contact and cover. While doing a search the contact officer will find a handgun in suspect's front right pocket. The students will place the suspect at a position of disadvantage (knees). The students should place the suspect under arrest and complete a thorough investigation including completion of a field interview card and a want/warrant check.

Suspect behaviors:

- Cooperative
- Intoxicated

**Resources needed:**

- Black and white police vehicle
- Inert handgun for entire class
- Radio for participating recruits
- Inert handgun for suspect

**Key learning points:**

- Emphasize contact and cover
- Vehicle placement
- Position of disadvantage
- Proper search techniques

**Time required:** 15-20 min for each scenario